





## **Instructions**

This is a two-player game. The object of the game is to turn the opponent's disks to your side and to have the most disks in your color on the board once the disks are all played.

**Preparation:** Cut out all the disks. They will be dark on one half, light on the other. One player will be dark and the other will be light. The game starts out with two dark disks and two light disks in the four squares at the center of the board. The same-colored disks should be diagonal to each other.

**Gameplay:** The dark player moves first. A valid move is one that flips one or more of the opponent's disks from light to dark or dark to light. Players must place a tile of their own coloring in a straight or diagonal line with one of their own disks *but* with one or more of an opponent's piece in-between them. The player may then flip the opponent's disk to the player's color.

If a player does not have a valid move, the turn ends and moves to the next player. If neither player has a valid move, the game ends (whether the grid is filled or not.) The player with the most disks in their color on the board is the winner.